

WHAT IS CLAIMED IS:

1. A gaming apparatus comprising:
 - a variable display unit configured to variably display a plurality of symbols;
 - 5 a front side display unit located in front of the variable display unit and configured to enable viewing of the symbols displayed by the variable display unit;
 - a backlight, which is set in the front side display unit in order to light up the symbols displayed by the variable display unit;
 - an internally winning prize determiner configured to determine an internally
 - 10 winning prize;
 - a stopping controller configured to stop the varying of display of the variable display unit based on a result of determination by the internally winning prize determiner; and wherein,
 - a prize is awarded if a stopped state displayed on the variable display unit,
 - 15 which is caused by the stopping controller, matches a prescribed stopped state.
2. A gaming apparatus according to claim 1, wherein the backlight is set between the front side display unit and the variable display unit.
- 20 3. A gaming apparatus according to claim 1, wherein the front side display unit displays a prescribed object on the periphery of an area where viewing of the symbols displayed by the variable display unit is enabled.
4. A gaming apparatus according to claim 1, further comprising a plurality of
- 25 stoppers configured to stop the varying of display of the variable display unit.